

## EAST Search History

| Ref # | Hits   | Search Query  | DBs             | Default Operator | Plurals | Time Stamp       |
|-------|--------|---|-----------------|------------------|---------|------------------|
| S1    | 1      | "6311976".pn.   | USPAT           | OR               | OFF     | 2007/05/31 12:19 |
| S2    | 1      | "7094147".pn.   | USPAT           | OR               | OFF     | 2007/05/31 12:22 |
| S3    | 1      | "6315660".pn.   | USPAT           | OR               | OFF     | 2007/06/01 07:45 |
| S4    | 35     | gaming and walker and tracking and cashless and payout  | USPAT           | OR               | OFF     | 2007/06/01 07:46 |
| S5    | 9      | gaming and walker and tracking and cashless and payout and linking  | USPAT           | OR               | OFF     | 2007/06/01 10:50 |
| S6    | 6      | gaming and cashless and tracking and retro\$8   | USPAT           | OR               | OFF     | 2007/06/01 11:11 |
| S7    | 228    | gaming and method and retro\$8 and deter\$7   | USPAT           | OR               | OFF     | 2007/06/01 11:14 |
| S8    | 57     | gaming and method and retro\$8 and deter\$7 and linking   | USPAT           | OR               | OFF     | 2007/06/01 11:11 |
| S9    | 0      | gaming and method and retro\$8 and deter\$7 and linking and periph\$3   | USPAT           | OR               | OFF     | 2007/06/01 11:11 |
| S10   | 57     | gaming and method and retro\$8 and deter\$7 and linking and peri\$8   | USPAT           | OR               | OFF     | 2007/06/01 11:12 |
| S11   | 51     | gaming and method and retro\$8 and deter\$7 and linking and periph\$4   | USPAT           | OR               | OFF     | 2007/06/01 11:12 |
| S12   | 3849   | ((463/20,25,29,42,43).ccls) or ((463/16,25-29,21,26,17).ccls) or (273/142R) or (463/11,36,30.ccls)).CCLS.   | USPAT; USOCR    | OR               | OFF     | 2007/06/01 11:13 |
| S13   | 5      | S10 and S12   | USPAT           | OR               | OFF     | 2007/06/01 11:13 |
| S14   | 477620 | (gaming or slot) adh machine and convert\$3 and retro\$8 and method   | USPAT           | OR               | OFF     | 2007/06/01 11:14 |
| S15   | 0      | gaming and slot and machine and retrofitting and covering   | USPAT           | OR               | OFF     | 2007/06/01 11:14 |
| S16   | 18     | gaming adj machine and retrofitting   | USPAT           | OR               | OFF     | 2007/06/01 11:14 |
| S17   | 18     | gaming adj machine and retrofitting   | USPAT           | OR               | OFF     | 2007/06/01 15:38 |
| S18   | 25     | ("20040029631" "20050014554" "20050037838" "4856787" "6033307" "6179710" "6234900" "6302793" "6311976" "6315660" "6319125" "6322309" "6368216" "6398218" "6607438" "6609971" "6638167" "6722985" "6729956" "6733389" "6739973" "6857958" "6981917" "7094147" "7169046").PN. | US-PGPUB; USPAT | OR               | OFF     | 2007/11/28 10:51 |
| S19   | 1      | S18 and guarante\$3   | US-PGPUB; USPAT | OR               | OFF     | 2007/11/28 10:00 |

## EAST Search History

|     |         |   |  |    |     |                  |
|-----|---------|---|--|----|-----|------------------|
| S20 | 0       | S18 and free near round   | US-PGPUB;<br>USPAT   | OR | OFF | 2007/11/28 10:00 |
| S21 | 3       | S18 and free near game  | US-PGPUB;<br>USPAT   | OR | OFF | 2007/11/28 10:03 |
| S22 | 0       | wo9635497a  | US-PGPUB;<br>USPAT;<br>USOCR;<br>FPRS;<br>EPO; JPO;<br>DERWENT;<br>IBM_TDB | OR | OFF | 2007/11/28 10:03 |
| S23 | 3123513 | wo 9635497a   | US-PGPUB;<br>USPAT;<br>USOCR;<br>FPRS;<br>EPO; JPO;<br>DERWENT;<br>IBM_TDB | OR | OFF | 2007/11/28 10:03 |
| S24 | 1       | 9635497a  | US-PGPUB;<br>USPAT;<br>USOCR;<br>FPRS;<br>EPO; JPO;<br>DERWENT;<br>IBM_TDB | OR | OFF | 2007/11/28 10:03 |
| S25 | 3       | "9635491"   | US-PGPUB;<br>USPAT;<br>USOCR;<br>FPRS;<br>EPO; JPO;<br>DERWENT;<br>IBM_TDB | OR | OFF | 2007/11/28 10:04 |
| S26 | 9       | "5749580"   | US-PGPUB;<br>USPAT;<br>USOCR;<br>FPRS;<br>EPO; JPO;<br>DERWENT;<br>IBM_TDB | OR | OFF | 2007/11/28 10:39 |
| S27 | 30      | gaming and processor and<br>secondary near game and primary<br>near game and pay near table\$1<br>and second\$3 near display                    | USPAT  | OR | OFF | 2007/11/28 10:50 |
| S28 | 16      | gaming and processor and<br>secondary near game and primary<br>near game and pay near table\$1<br>and second\$3 near display and<br>progressive | USPAT  | OR | OFF | 2007/11/28 12:58 |

## EAST Search History

|     |     |  |                    |    |     |                  |
|-----|-----|--|--------------------|----|-----|------------------|
| S29 | 1   | S18 and processor and poker and second near game and progressive and pay near table\$1 | US-PGPUB;<br>USPAT | OR | OFF | 2007/11/28 10:51 |
| S30 | 7   | secondary near game and separate near wager  | USPAT              | OR | OFF | 2007/11/28 12:30 |
| S31 | 132 | progressive and secondary adj game   | USPAT              | OR | OFF | 2007/11/28 12:31 |
| S32 | 82  | demar and gaming and monopoly  | USPAT              | OR | OFF | 2007/11/28 12:59 |
| S33 | 39  | secondary adj display and progressive  | USPAT              | OR | OFF | 2007/11/28 13:43 |
| S34 | 0   | secondary adj display and progresive adj gaming  | USPAT              | OR | OFF | 2007/11/28 13:43 |
| S35 | 43  | second adj display and progressive adj jackpot   | USPAT              | OR | OFF | 2007/11/28 13:43 |
| S36 | 43  | second adj display and progressive adj jackpot   | USPAT              | OR | OFF | 2007/11/28 13:45 |
| S37 | 0   | multiple adj displays and progrssive adj gaming  | USPAT              | OR | OFF | 2007/11/28 13:45 |
| S38 | 403 | secondary adj display  | USPAT              | OR | OFF | 2007/11/28 13:45 |
| S39 | 58  | secondary adj display and gaming   | USPAT              | OR | OFF | 2007/11/28 13:45 |
| S40 | 24  | secondary adj display and gaming and progressive                                       | USPAT              | OR | OFF | 2007/11/28 13:45 |
| S41 | 6   | secondary adj display and gaming and progressive near jackpot                          | USPAT              | OR | OFF | 2007/11/28 13:46 |